MULTIVALUED DECISION DIAGRAMS: ALGORITHMS AND APPLICATIONS

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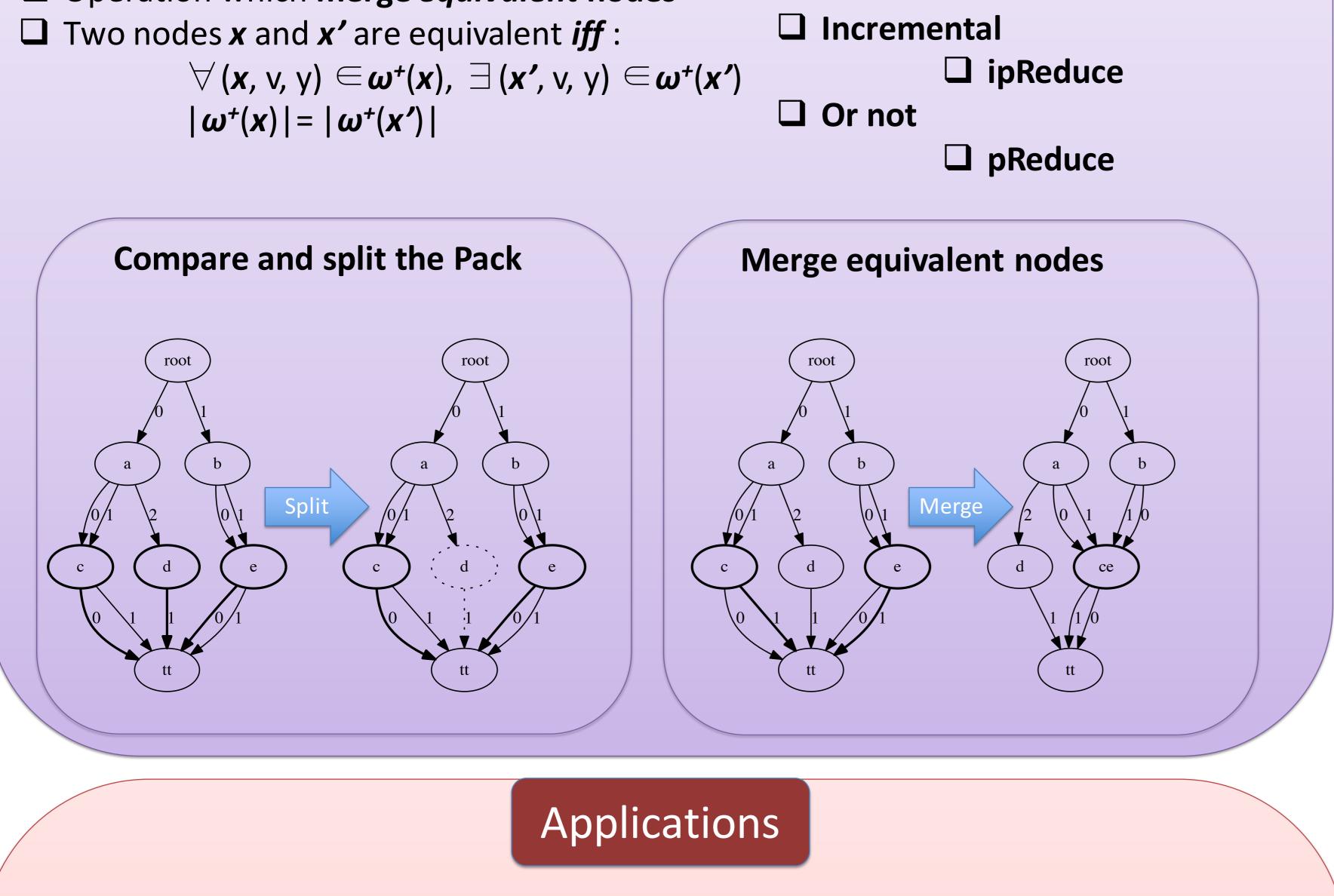




Abstract

Multivalued decision Diagram are more and more used in optimization. We aim at showing that we can expect to directly use MDDs to build complex models. We have defined two reduction operations, two combination operators, several building methods and schemes. Thanks to them, we have successfully solved real world hard problems in music and data processing.





Cannot be larger
Cannot be larger
Dynamic programming
Knapsack
Independent set
AllDifferent

GCS – Tuple sequences
Extraction of solutions

Pattern creation

No global function

Advantages

Multivalued Decision Diagrams allow the **compression** of the data it contains. An MDD is **always smaller** than the linear representation. Furthermore, all the construction provided allow to **build MDD** representing a huge amount of tuples **without their enumeration**.

MDD & Constraints

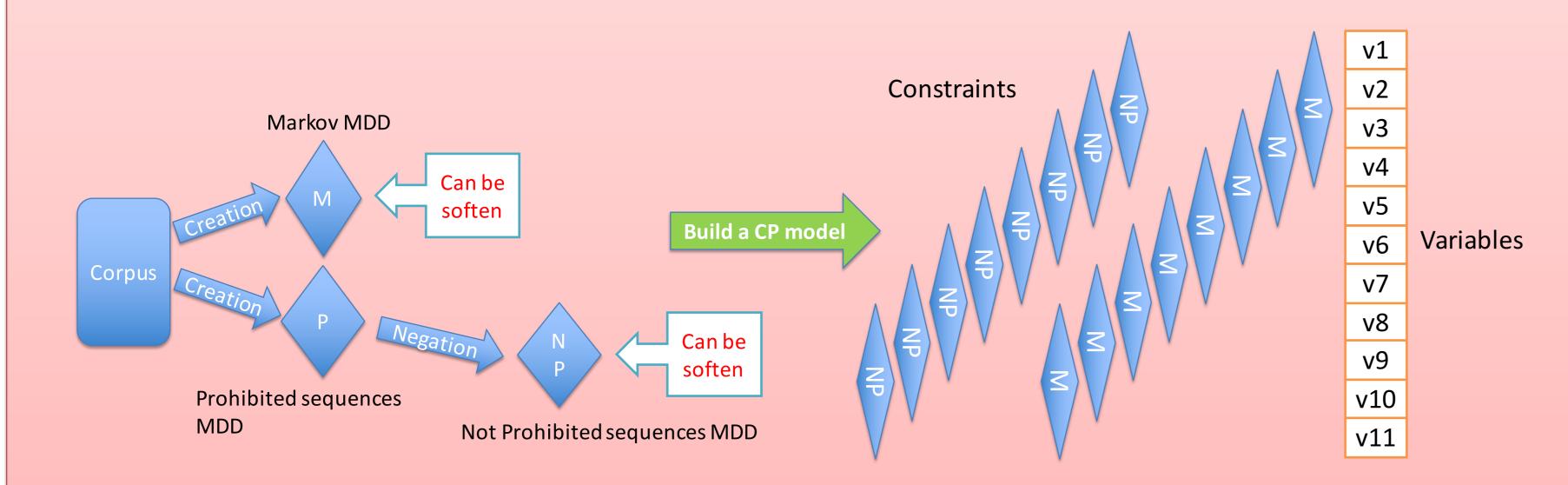
Goal: Allow solvers to deal with MDDs

MDD4R constraint

Cost-MDD4R constraint

MaxOrder Problem

Generate sequences of words from a corpus where all the subsequences of length 2 belong to the corpus and none subsequences of length 4 belong to the corpus.



Allen Constraint using MDDs & Enforcing Structure on Temporal Sequences The Allen constraint using MDD allows to constrain part of a temporal sequences with respect to temporal position and not the index of the variables.

> Applications: Audio multi-track synchronization Lead-Sheet generation

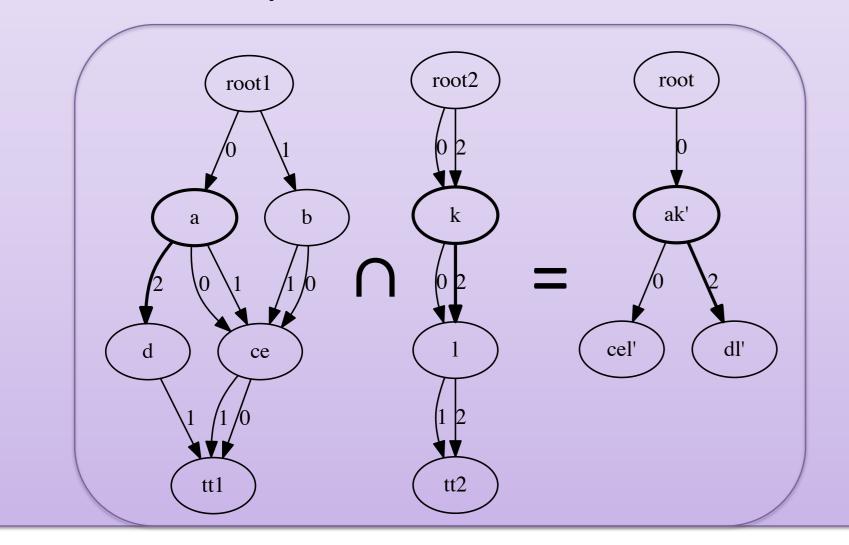
D MDD constraint **Edge with cost** Linear amortized Bound the paths Soft constraint □ Allow the use of a certain amount of invalid edges Results **MaxOrder Problem Solve time** MDD model State of the art Size 6 s 50 minutes 26.8 s Memory out 20

MaxOrder Build Time: Only our method scale

Audio multi-track synchronization

Size	MDD model	State of the art
2	< 1 second	5.4 seconds
3	< 1 second	Time-Out
14	112 seconds	Time-Out

Creation of an edge $(\mathbf{x}, \mathbf{v}, \mathbf{y})$ function of $(\mathbf{x}_1, \mathbf{v}, \mathbf{y}_1) \in \boldsymbol{\omega}^+(\boldsymbol{x}_1)$ $(\mathbf{x}_2, \mathbf{v}, \mathbf{y}_2) \in \boldsymbol{\omega}^+(\boldsymbol{x}_2)$ 4 possible states





Generic operator



MDD_r is a **function** of the two MDDs

Each node $\mathbf{x} \in \mathsf{mdd}_r$ is a combination of: $\Box \mathbf{x_1} \in \mathsf{mdd}_1$

 $\square \mathbf{x_2} \in \mathsf{mdd}_2$

Need to distinguish the **level Level** $\equiv 1 \dots r-1$ **Level** = r

Possible operations:

- Intersection
- Union
- Difference

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In-place operations:

• Addition & deletion